

FIG. 1
BACKGROUND ART

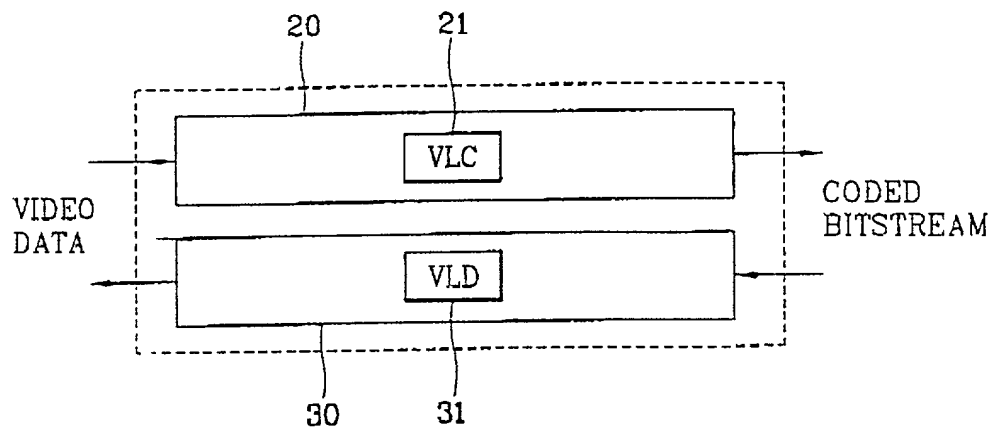


FIG. 2
BACKGROUND ART

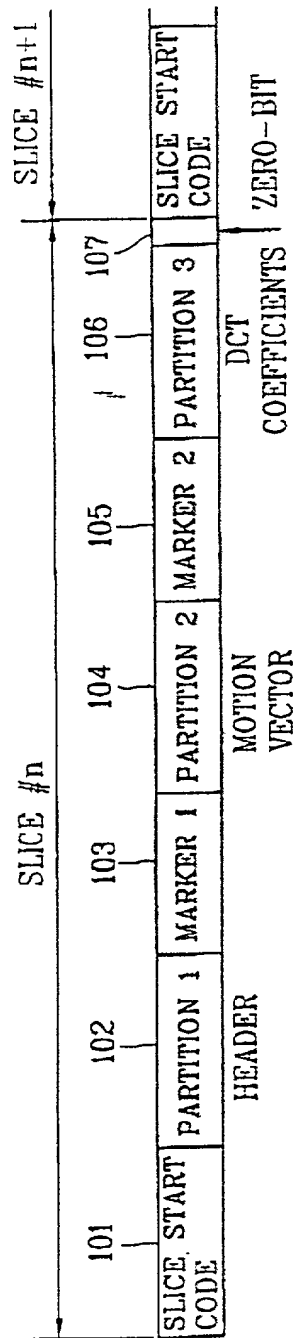


FIG. 3

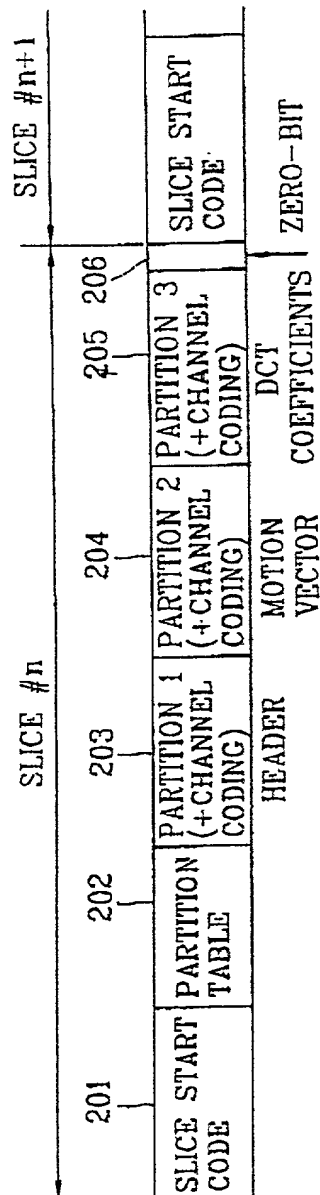


FIG. 4

PARTITION TABLE		
FIELD NAME	REQUIRED NUMBER OF BITS	CONTENTS
B1	5	PARTITION 1 SIZE(HEADER INFORMATION)
B2	6	PARTITION 2 SIZE(MV)
B3	13	PARTITION 3 SIZE(DCT)

FIG. 5

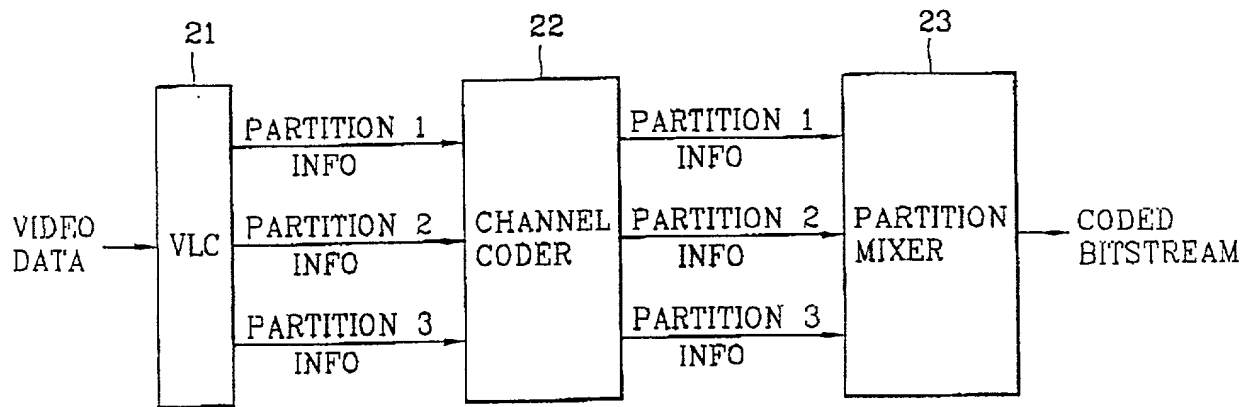


FIG. 6

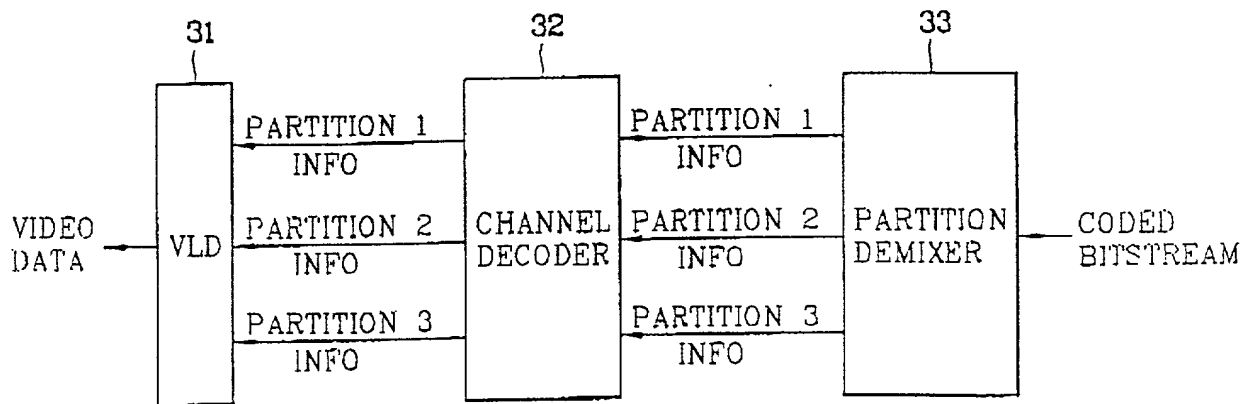


FIG. 7

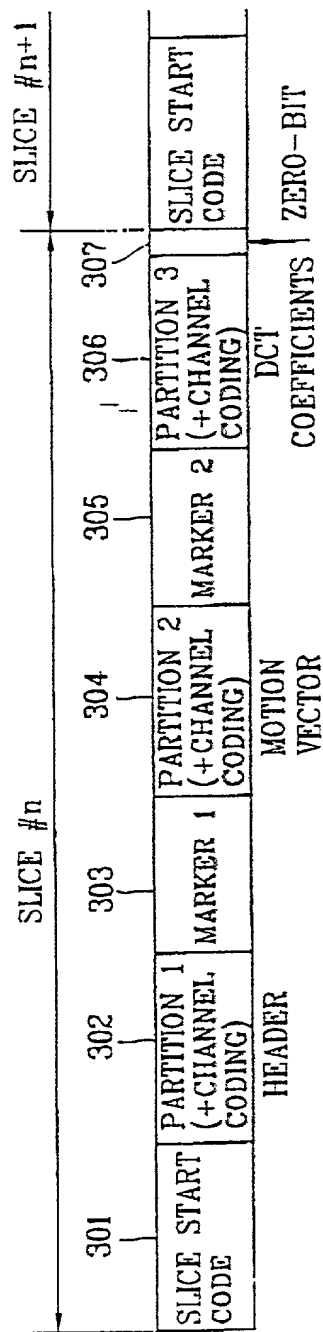
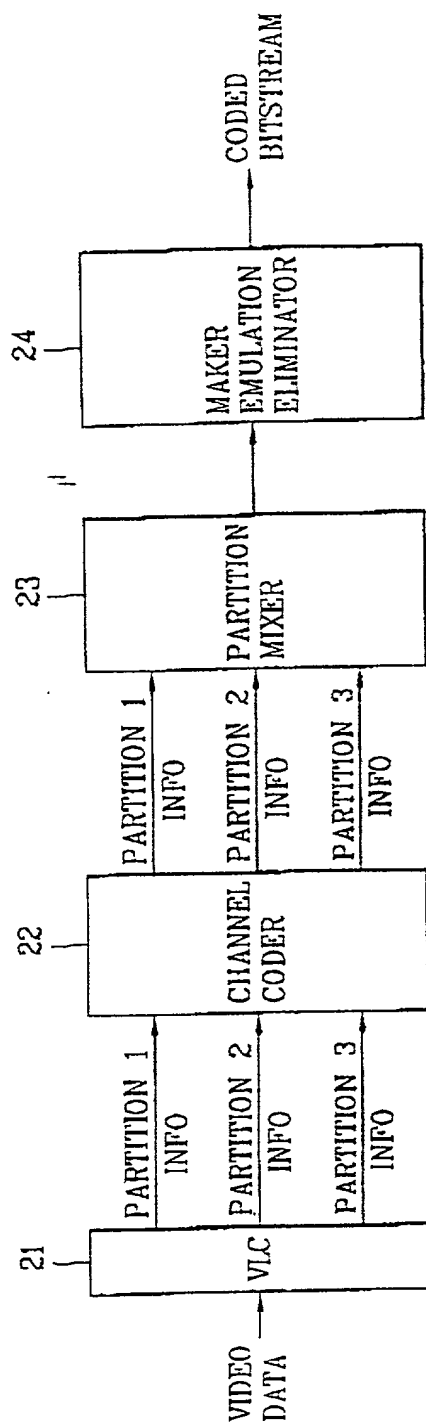


FIG. 8



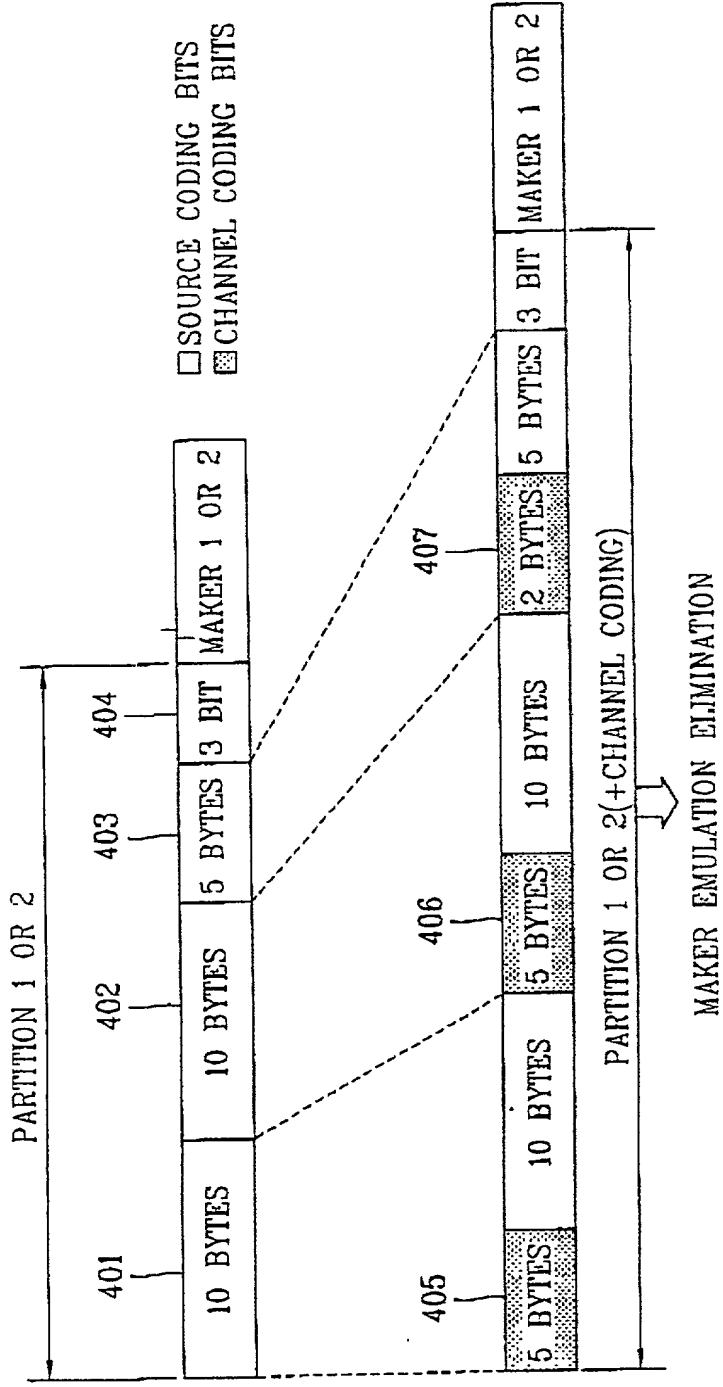


FIG. 9A

FIG. 9B

- SOURCE CODING BITS
- ▨ CHANNEL CODING BITS
- ▩ ZERO-BIT INSERTION FOR BYTE-ALIGN
- ▧ INFORMATION BITS TERMINATION FLAG

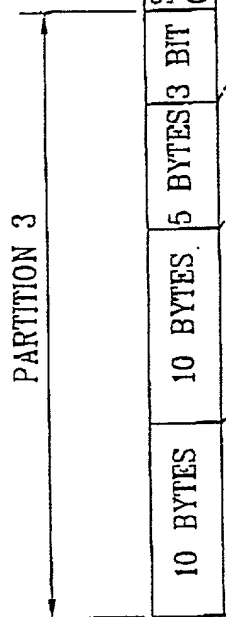


FIG. 10A

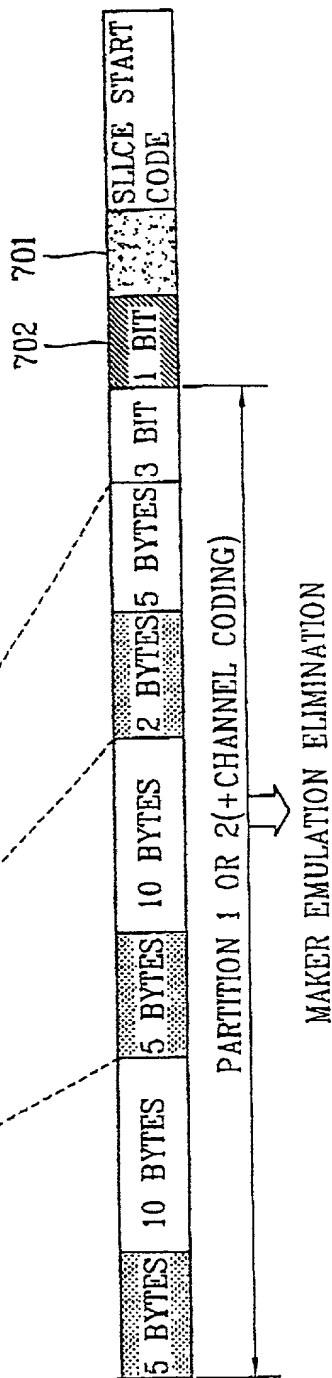


FIG. 10B

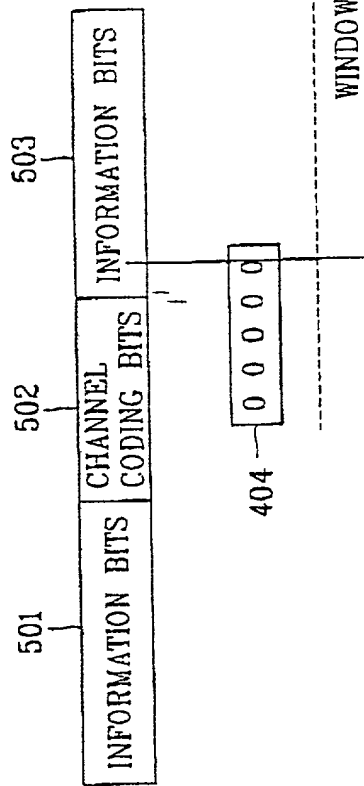


FIG. 11A

FIG. 11B ...1 1 0 1 0 0 1 1 0 1 1 1 0 1 0 1 1 1 0 0 0 0 0 0 1 1 0 0...

"1" BIT INSERTION FOR MAKER
EMULATION AVOIDANCE

FIG. 11C ...1 1 0 1 0 0 1 1 0 1 1 1 0 1 0 1 1 1 0 0 0 0 1 1 0 1 1 0 0...

FIG. 12

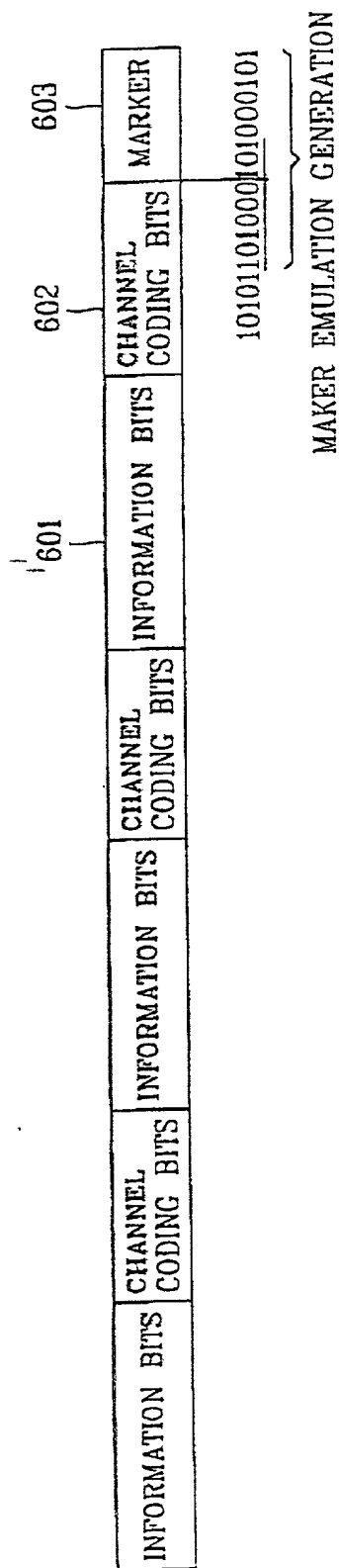


FIG. 13

